



<https://lumecg.com/job-listings/project-manager-iv-and-v/>

Project Manager IV AND V PMP

Description

Lume Consulting Group, a Sacramento-based IT consulting company, is seeking a skilled **Project Manager IV&V PMP** for a project with one of our California State clients.

Qualifications

Mandatory Qualifications

1. A valid/current Project Management Professional (PMP) certificate from PMI.
2. At least three (3) years of experience supporting the requirements of the California Project Approval Lifecycle process PAL Stages 2, 3, and 4 or similar stage gate experience, in support of a complex IT project and a budget exceeding \$1.5 million in implementation costs.
3. At least five (5) years of broad, extensive and increasingly responsible Project Manager project experience applying project management principles, methods, techniques, and tools, with a project duration greater than one (1) year and a budget exceeding \$1.5 million in implementation costs.
4. As a PM, at least three (3) years of that experience must have been in a lead capacity.
5. Two Years' experience providing IV&V services.
6. Experience providing oversight of Stage 2, 3, and 4 of the Project Approval Lifecycle (PAL).
7. Experience providing IV&V services to California State entities performing the following tasks:
8. Experience working in an IV&V capacity on IT enterprise projects with regard to the California Department of Technology Project Approval Lifecycle (PAL) process.

Desirable Qualifications

1. Three (3) years Experience performing IV&V services for a commercial off the shelf (COTS), modifiable off the shelf(MOTS), Software as a Service (SaaS), and cloud technology product and a system integration project for a governmental agency including validating requirements, interfaces, traceability and testing.

Hiring organization

Lume Consulting Group

Employment Type

Full-time, Contractor

Beginning of employment

7/1/2024

Duration of employment

1 year

Industry

Government Consulting

Job Location

Sacramento

Date posted